Level 2: Simon History

Suggested web resource: http://americanhistory.si.edu/collections/search/object/nmah\_1302005

1. Research the history of the Simon game, focusing on the following questions:

a. Who created Simon?

Simon was created by Ralph Baer.

b. What previous game was it based on?

It was inspired by an arcade game called touch me.

c. What was the first game system?

The first game system was Nintendo.

d. What games did it have on it?

The first game for this was Pong and then Space Invaders.

2. In your group, discuss the following questions:

a. What is the oldest game system you have played on?

For me the oldest game system I have played on is the Nintendo 64.

b. How are old games different from current games?

The new games have much better graphics and can be programmed to have most features on them. There are more and different types of games to.

c. How are old games similar to current games?

The old games still have the needed feature of entertaining the player and all games must have some of the basic programs. They all need a console and controller to be played.